

The AIZAWA attractor

This application note implements one of the most beautiful chaotic attractors, the so-called *AIZAWA attractor*.¹ The underlying system consists of three coupled differential equations,

$$\begin{aligned}\dot{x} &= x(z - \beta) - \delta y, \\ \dot{y} &= \delta x + y(z - \beta) \text{ and} \\ \dot{z} &= \gamma + \alpha z - \frac{z^3}{3} + \varepsilon z x^3\end{aligned}$$

with the parameters $\alpha = 0.095$, $\beta = 0.7$, $\gamma = 0.65$,² $\delta = 3.5$, and $\varepsilon = 0.1$. A thorough numerical study of the behavior of this particular system can be found in [LANGFORD 1984].

Scaling these equations to ensure that no variable exceeds the machine units of ± 1 is pretty straight-forward: The scaling factors corresponding to x , y , and z are $\lambda_x = \frac{1}{3}$, $\lambda_y = \frac{1}{4}$, and $\lambda_z = \frac{1}{2}$. The value $z - \beta$ is scaled by $\frac{2}{5}$.

The resulting computer setup is a bit convoluted as shown in figure 1. All in all, three integrators, four summers, seven multipliers, and eleven coefficient potentiometers are required for this program.

Figure 2 shows the x, z phase space plot of the AIZAWA attractor – an exceptionally beautiful structure. To achieve this, two of the parameters, resulting from the scaling, marked by * and ** in figure 1, were varied a bit to achieve a “nicer” picture. The correct values for these are 0.95 and 0.27 respectively.

¹See [COPE 2017].

²The original system has $\gamma = 0.6$ but 0.65 was determined as a better value.

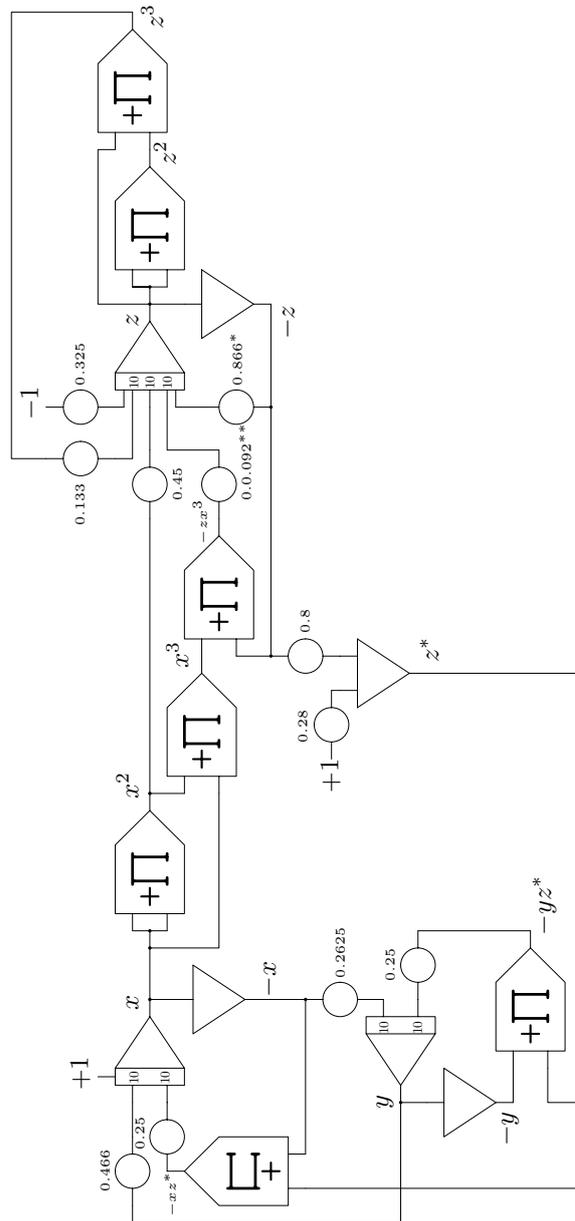


Figure 1: Program for the AIZAWA attractor

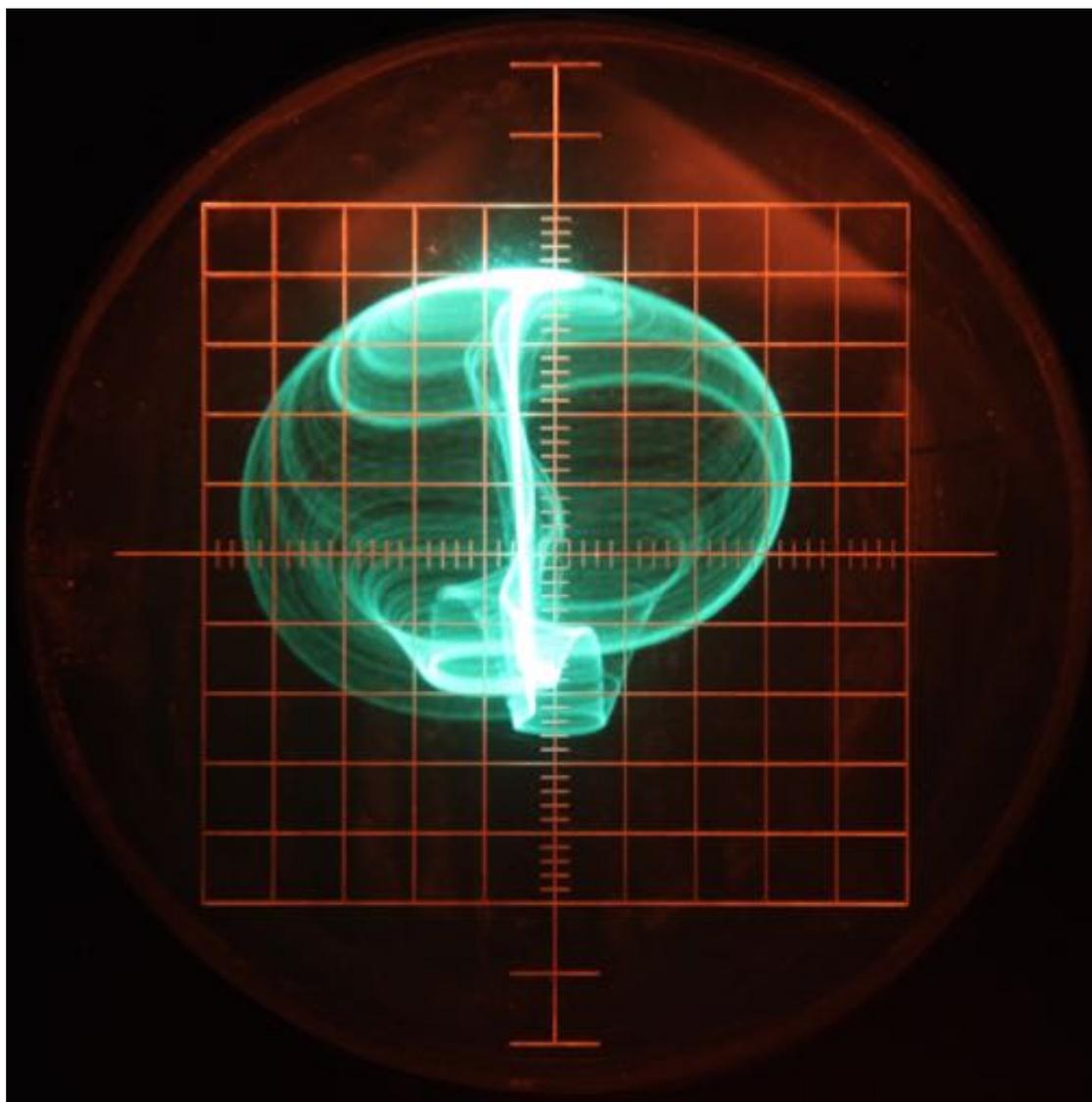


Figure 2: The x, z phase space plot of the AIZAWA attractor



Analog Computer Applications

References

- [COPE 2017] GREG COPE, *The Aizawa Attractor*, <http://www.algosome.com/articles/aizawa-attractor-chaos.html>, retrieved 15.12.2018
- [LANGFORD 1984] WILLIAM FINLAY LANGFORD, "Numerical Studies of Torus Bifurcations", in INTERNATIONAL SERIES OF NUMERICAL MATHEMATICS, Vol. 70, 1984 Birkhäuser Verlag Basel, pp. 285–295